

Race to the Gingerbread House

See who can get back to their Gingerbread home first in the fast paced dice game. You'll need the game boards, the Gingerbread people, some crayons to personalize them, a pair of scissors, and one die. The directions are printed on the Rules sheet.



Rules for Gingerbread Man Race

After printing out your game boards, decorating your Gingerbread person, and finding a die to roll, determine who the youngest member of the group is. They will roll the die first. Count up the dots and then follow the rules. The person who gets to the end first wins the game.

1: Go forward 1
2: Go backwards 1
3: Go forward 2
4: Miss a turn
5: Go forward 1 and and roll again
6: Go backwards 2



Use these as your game pieces, or you can simply use some tokens, coins, legos, or dried beans as your playing pieces. If you choose to use this pattern, use crayons to personalize them.

